

<p>The introduction of trustie software resource repository</p>	<p>The talk will give a brief introduction for trustie software resource repository (TSRR) including function of TSRR, the architecture of TSRR and the linkage with OW2. The presentation will give a show on how to use TSRR to manage software resources, especially open source resources.</p>	<p>PKU</p>
<p>Constructing an Internet-oriented Software Production Environment</p>	<p>this presentation will propose an Internet-based integrated, extensible, collaborative-oriented software development environment, which is called Software Production Line (SPL). This presentation will introduce SPL model, construction method, the requirements of people, software development tools and software artifacts. At last we will present some SPL examples applied in Trustie project.</p>	<p>ISCAS</p>
<p>Service oriented software production line and a case study</p>	<p>Service composition is a new methodology for software development through composing the existing web services on the internet. Software development based on web services involves many steps, including atomic service development, business modeling and service test. How to manage the process of software development effectively and improve the efficiency of software production is a big challenge. To solve this problem, we propose a service oriented software production line(SOSPL). SOSPL contains software line configuration tool, execution engine and monitor, web based client for task management, intermediate product and tools warehouse. To develop software based on services, firstly, a software line model is defined by the configuration tool, then it is deployed in the execution engine to guide the entire process of software development. In the process, software</p>	<p>BUAA</p>

	<p>developers login the web client to receive the task and download the related tools and intermediate product to finish the software development. At the end of the lecture, a network application “eStore” is used to depict the process of software development by SOSPL.</p>	
Trustie Forge Technical Architecture	<p>This report briefly describes the roadmap and the current status of Trustie Forge(TForge). For the purpose of promoting further cooperations between TForge and NForge, we would like to give a presentation on TForge concepts and its architectural overview. Furthermore, an introduction of the TForge Framework for integration is also covered in this report. In the end of this report, we make an investigation on possible roadmaps following which further cooperations can be made viable between TForge and NForge based on our understanding of both projects.</p>	CVICSE
Software Evolution Infrastructure – Review of OW2 Projects	<p>Evolution is a ubiquitous phenomenon in the life-cycle of software which is running in real world. Open source model can greatly increase the speed and decrease the cost of software evolution. This presentation firstly introduces the history and development trend of software evolution models, and then the analysis of OW2 projects with the evolution view is performed. The presentation will also point out the supports from OW2 projects that are useful for the construction of a unified software evolution environment.</p>	NUDT